

THE TRANSFORMERS: REANIMATED. <u>"DEAL OR DOUBLEDEAL."</u>

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Based on the original cartoon series, The Transformers: ReAnimated, bridges the gap between the seminal second season and the 1986 Movie that defined the childhood of millions. PAGE ONE:

PANEL 1:

EXT. SPACE.

WIDE SHOT - In his spacecraft-mode, the Autobot Bounty Hunter, DEVCON cruises towards what appears to be an EARTH-LIKE PLANET.

In the distance, a set of TWIN SUNS illuminate the panel.

CAPTION: Deep space...

DEVCON I'm here. Can you read me? Are you down there?

PANEL 2:

EXT. ON THE SURFACE OF THE PLANET - DAY.

SPLASH PANEL - On the surface of the planet, DEALER stands in a WIDE-OPEN PLAIN beside his stationary STARCRUISER.

ROCKY MOUNTAINS can be seen in the distance, as well as the CHARRED REMNANTS of a long-dead CIVILIZATION.

Dealer speaks into his HAND-HELD COMMUNICATOR.

DEVCON (captioned) Dealer, are you there?

DEALER I'm here, Devcon. Come on down...

PANEL 3:

Dealer looks up at the POST-APOCALYPTIC SKY.

DEALER (CONT'D) ... The weather is, well, you'll see.

PAGE TWO:

PANEL 1:

Dealer continues watching the skies as Devcon ZOOMS into view, parting several OMINOUS, TOXIC CLOUDS.

DEVCON Hmmm, I see what you mean.

PANEL 2:

Devcon TRANSFORMS to land in robot-mode beside Dealer.

DEALER Good to see you again. Been a while.

DEVCON You too, old friend. I appreciate your Intel on this one.

PANEL 3:

TWO SHOT - Devcon now stands opposite Dealer.

DEVCON (CONT'D) Are they still here?

DEALER You bet. About seventy-four astrokliks from here.

PANEL 4:

CLOSE ON Devcon's face.

DEVCON Then let's move out. That little gang of criminals has eluded me for long enough. Time to bring them all in.

PANEL 5:

WIDE SHOT - Devcon and Dealer move out. Devcon once again flies in spacecraft-mode, while Dealer now races across the ground in his mobile-missile-launcher-mode.

DEALER Sounds good to me!

PAGE THREE:

PANEL 1:

EXT. ELSEWHERE ON THE PLANET - DAY.

HIGH ANGLE, LOOKING DOWN - In the middle of a gigantic CRATER IMPACT SITE, stand five members of the DECEPTICON MICROMASTER CONSTRUCTOR SQUAD: GRIT, SLEDGE, HAMMER, EXCAVATOR and STONECRUNCHER.

Nearby is their very own STARCRUISER.

CAPTION: Seventy-four astro-kliks away...

GRIT Why would Straxus send us **here**, of all places?

PANEL 2:

Hammer turns to Grit while Sledge and Excavator watch on.

GRIT (CONT'D) I mean, this whole planet is dead. We ain't never gonna drain Energon from this husk of a place.

HAMMER You're wrong, Grit. Only the outside of this world has perished. According to the ship's sensors, Energon remains within its core.

PANEL 3:

CLOSE ON Hammer.

HAMMER (CONT'D) And besides, this is our chance to impress Straxus, and through him... Shockwave. And if we impress Shockwave, that gets us a seat at the table with the main Con himself.

PANEL 4:

Grit smiles as Hammer points at him knowingly.

In the background, the sixth-and-final member of the squad, KNOCKOUT, has arrived at the edge of the crater.

GRIT

Megatron.

HAMMER

Bingo.

KNOCKOUT Hammer! You gotta see this!

PANEL 5:

Hammer turns to look back over his shoulder towards Knockout.

HAMMER What is it, Knockout? Did you find more Energon?

KNOCKOUT Better. Come look.

PAGE FOUR:

PANEL 1:

EXT. NOT TOO FAR AWAY - DAY.

SPLASH PANEL, BIRD'S EYE VIEW - All six members of the Constructor Squad stand around the enormous body of the lifeless TERRORCON COMBINER, ABOMINUS.

The giant robot lies flat on his back, while his optics remain BLANKED OUT and DULL.

CAPTION: Soon after...

SLEDGE Are you serious? Look at the size of this guy!

EXCAVATOR He must have been stranded here*. Ran out of Energon a long time ago.

GRIT Yeah, but who is he?

CAPTION: *He was, back in Issue #17.

PANEL 2:

Hammer stands with Sledge and Grit.

HAMMER

Who cares? If he's wearing the Decepticon badge, someone high up knows about him. Which means he's our ticket to greatness, fellas.

SLEDGE

Huh?

HAMMER

Think about it. If we can reactivate him and return another giant warrior to Megatron, we'll be heroes! Promotions all round. No more deep space mining missions for us. We'll be Megatron's number one construction team!

STONECRUNCHER Awesome! I can't wait to rub it in the faceplates of Hook and the rest of those Constructicon snobs.

PANEL 3:

Four of the Constructor Squad members TRANSFORM. Stonecruncher and Excavator merge together into their cranetruck-mode, while Grit and Knockout combine to form their backhoe-truck-mode.

Hammer, however; looks over towards Sledge, who is distracted by something off-panel.

HAMMER Then let's get to work mining the Energon from this planet's core. Who knows how much it'll take to wake us this big guy? Constructor Squad... transform!

GRIT

You got it!

HAMMER Sledge? Did you hear me?

SLEDGE Yeah, boss. It's just... what is that?

PAGE FIVE:

PANEL 1:

WIDE SHOT - Hammer and Sledge stand in SHOCK as both Devcon and Dealer burst onto the scene in their vehicle-modes.

HAMMER

Autobots?

DEVCON Stand down, Decepticons! You're coming with us!

PANEL 2:

Hammer and Sledge OPEN FIRE towards Devcon with their BLASTERS.

SLEDGE Yeah, right.

HAMMER Forget it, bounty hunter!

PANEL 3:

Dealer has TRANSFORMED back to robot-mode, taking down Grit and Stonecruncher with a BLASTER of his own.

Devcon remains in spacecraft-mode, BLASTING Sledge and Excavator from his nosecone's GUN BARREL.

DEVCON Have it your way.

SLEDGE

Aaagh!

GRIT

Urrgh!

DEALER You know, I think I should join you on missions more often, Devcon! Ha-Ha!

PANEL 4:

Hammer looks over towards Knockout.

HAMMER We need help. Release the Beastbox!

KNOCKOUT Sure thing.

PAGE SIX:

PANEL 1:

Knockout now holds what appears to be some kind of PINK CASSETTE between his fingers.

KNOCKOUT (CONT'D) You heard the boss. Do your thing, pal.

PANEL 2:

SPLASH PANEL - the cassette TRANSFORMS into the GORILLA-LIKE DECEPTICON, BEASTBOX.

He leaps through the air towards Dealer.

BEASTBOX Ooh-ooh, ah-ah!

DEALER Whoa! What is that?!

PANEL 3:

Beastbox SLAMS his feet into Dealer's chest.

DEALER (CONT'D)

Ugh!

PANEL 4:

Beastbox now stands on top of the downed Dealer, POUNDING his simian fists into the Autobot's body.

BEASTBOX Aah-aah-aah!

DEALER Oof! Devcon, little help?

PAGE SEVEN:

PANEL 1:

While Beastbox continues to beat on Dealer, Devcon TRANSFORMS back to robot-mode to land on his feet.

DEVCON

Hold on!

PANEL 2:

Devcon fires a shot from his BLASTER that narrowly misses Beastbox's shoulder, causing the Decepticon to look up with CONCERN.

DEVCON (CONT'D) That's enough!

BEASTBOX

Hrgghh?

PANEL 3:

Devcon is SHOT IN THE BACK by the combined gunfire attack of Hammer, Sledge, Excavator and Stonecruncher.

HAMMER

Yeah, enough of you, Autobot!

DEVCON

Aaaagh!

PANEL 4:

Smoke pours from Devcon's back, as Beastbox LEAPS free of an UNCONSCIOUS Dealer and towards Devcon.

BEASTBOX Ooh-ooh-aah-aah!

PANEL 5:

Beastbox delivers a THUNDEROUS, DOUBLE-HANDED PUNCH to Devcon's face.

DEVCON

Gugh!

PANEL 6:

WIDE SHOT - All six of the Constructor Squad and Beastbox stand around the defeated pair of Devcon and Dealer.

Knockout is patting Beastbox on the head with AFFECTION.

GRIT Well, that was easy.

KNOCKOUT

Good boy.

HAMMER All right, enough messing around. Time to get to work.

PAGE EIGHT:

PANEL 1:

CLOSE ON Devcon's optics as they FLICKER awake.

CAPTION: Later...

DEVCON H-Huh? What happened?

PANEL 2:

Devcon and Dealer sit on their knees. Each of their wrists are SHACKLED together by some sort of ENERGON RESTRAINT, which also secure each of the Autobots to the ground.

DEVCON (CONT'D) Oh, right.

DEALER Welcome back online, buddy. You missed all the fun.

PANEL 3:

In their various, combined vehicle-modes, the Constructor Squad works away at collecting Energon from what seems to be a GIANT MINING BORE, buried deep into the ground.

Nearby, sits a stack of ENERGON CUBES.

HAMMER C'mon, we need more! More energon!

PANEL 4:

Devcon and Dealer watch as Hammer and Sledge TRANSFORM to robot-mode before them.

DEVCON What are you doing? I've tracked you for a long time, Hammer. You don't seem like the type to take prisoners.

HAMMER You think you know everything, huh, Devcon?

PANEL 5:

Being that he is a Micromaster, Hammer now stands face-toface with the kneeling Devcon.

> HAMMER (CONT'D) Well, we've almost stripped enough Energon from this planet's core to revive the giant. (MORE)

HAMMER (CONT'D) But hey, if it's still not enough, we can always drain the fuel from you and your pal here, right?

PAGE NINE:

PANEL 1:

HIGH ANGLE, LOOKING DOWN - Stonecruncher, Excavator and Grit now stand on top of Abominus's chest.

Grit has opened up what looks to be a FUEL TANK beneath one of the combiner's faction symbols, while Excavator and Stonecruncher each hold an Energon cube in their hands.

> HAMMER (CONT'D) (off-panel) Speaking of... are we ready or not?

STONECRUNCHER Good to go, boss.

EXCAVATOR Just about to refuel the big guy right now.

PANEL 2:

Devcon and Dealer continue to face off with Hammer.

DEVCON

Why do this, Hammer? What could you possibly have to gain by reviving that monster?

HAMMER For one thing, I'm sure he can smush you into scrap, bounty hunter.

PANEL 3:

CLOSE ON Hammer.

HAMMER (CONT'D) And after that, he's our chance to hit the big leagues.

PANEL 4:

Dealer watches with interest as Hammer continues to explain his plan to Devcon.

HAMMER (CONT'D) Who wants to be stuck out here in deep space for the next million years? This universe rewards those who take care of themselves, and trust me...

PANEL 5:

CLOSE ON Dealer's face. His expression is now filled with CONTEMPLATION.

HAMMER (CONT'D) (off-panel) ... I know a deal when I see one.

PAGE TEN:

PANEL 1:

OVER DEVCON'S SHOULDER, as he watches Excavator and Stonecruncher pour Energon from their cubes into the chest compartment of Abominus.

> EXCAVATOR All right, let's get this done!

STONECRUNCHER Yeah! One giant meal ticket, coming up!

PANEL 2:

Hammer and Sledge watch as Stonecruncher and Excavator empty the last of their Energon cubes into Abominus's chest.

HAMMER Nice work, fellas. Now, stand back. Let's see if that was enough to get this big guy on his feet.

PANEL 3:

In the foreground, the much smaller Knockout POINTS towards the right hand of Abominus, as the combiner's fingers begin to TREMBLE.

KNOCKOUT Hey, check it out!

PANEL 4:

The hand of Abominus forms a MIGHTY FIST. Knockout now turns to shout to Hammer off-panel.

KNOCKOUT (CONT'D) It's working!

PANEL 5:

All six of the Constructor Squad look on, as Abominus SITS UP, his OPTIC VISOR now glowing RED with renewed energy.

ABOMINUS Urrghh... Where am I?

HAMMER Easy, pal. We're all Decepticons here. We found you and brought you back online.

PAGE ELEVEN:

PANEL 1:

Abominus looks down at the Constructor Squad below him.

HAMMER (CONT'D) We gave you the Energon you needed to break out of that stasis lock you were stuck in.

ABOMINUS Energon. I need... more.

PANEL 2:

SPLASH PANEL - Abominus leans down, placing his giant face before Hammer.

ABOMINUS (CONT'D) More Energon. Now.

HAMMER Easy, big fella. We'll give you more Energon, just as soon as you agree to our deal. You need to come with us. We'll take you back to Megatron.

PANEL 3:

WIDE SHOT - With the Constructor Squad distracted by Abominus, Devcon releases what looks to be some kind of small ENERGON-BLADE from his wrist.

Dealer looks on with SURPRISE.

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ABOMINUS No. Give me more Energon, now!

HAMMER Look, buddy. You ain't really in a position to bargain, all right?

DEALER Whoa, where'd that come from?

DEVCON I've been waiting for the right time to get out of these restraints. And believe me, this is it.

PANEL 4:

CLOSE ON the Energon-blade as it SLICES through Devcon's restraints.

DEVCON (CONT'D) There. C'mon, let's get out of here.

PAGE TWELVE:

PANEL 1:

Hammer continues to 'negotiate' with Abominus, still dwarfed by the combiner's giant face.

ABOMINUS Energon, now!

HAMMER Listen, pal... don't get pushy, all right. We brought you back online, we saved you from being stranded here forever...

PANEL 2:

CLOSE ON Abominus's now ANGERED face.

HAMMER (CONT'D) (off-panel) ... and we decide if you get more Energon or not. Understand?

PANEL 3:

Hammer turns his back on Abominus's still-angered face, causing Sledge and Excavator to appear more than a little NERVOUS.

HAMMER (CONT'D) You work for **us** now. So do as we say, and if you're lucky, we won't let you slip back into shutdownmode, okay?

ABOMINUS

Grrrrr...

SLEDGE

Uh, boss?

PANEL 4:

SPLASH PANEL - Abominus STANDS to his full height, causing Hammer, Sledge and Excavator to PANIC.

ABOMINUS I said... more Energon! NOW!

HAMMER

Oh, scrap...

PAGE THIRTEEN:

PANEL 1:

Abominus raises his FISTS above his head with RAGE.

At his feet, all six of the Constructor Squad begin to flee.

ABOMINUS Raaaaaaaaghhhhhh!

HAMMER Okay, 'Plan B'. Let's get outta here!

PANEL 2:

FROM ABOVE, ABOMINUS'S P.O.V. - The massive Decepticon RAISES HIS RIGHT FOOT to hover it over the fleeing Constructor Squad.

ABOMINUS I said, more Energon. And I said...

PANEL 3:

The mighty foot of Abominus SLAMS into the ground, right on top of the entire Constructor Squad.

ABOMINUS (CONT'D)

... now!

PANEL 4:

Devcon looks on, as Abominus's foot remains planted in the distance, causing Beastbox to flee like a frightened child.

Behind Devcon, Dealer stands holding a HEAVY ROCK between his hands.

BEASTBOX Ooh-Ooh-Aah-Aah!

DEVCON Well, there goes my bounty. C'mon, Dealer, I guess we should leave while we still...

PANEL 5:

Dealer STRIKES Devcon in the back of the head with the rock.

DEVCON (CONT'D) ... can? Uuugh!

PAGE FOURTEEN:

PANEL 1:

Devcon is down, holding the back of his head as Dealer stands over him with a SNEAKY SMILE etched across his face.

DEVCON (CONT'D) Ughhh... Dealer, what are you doing?

DEALER Sorry, buddy. That little Micromaster made a good point. Whoever delivers this combiner to Megatron is gonna be rewarded bigtime. And well, you know me. I never could pass up a good deal.

PANEL 2:

CLOSE ON Dealer's SMIRKING FACE.

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DEVCON (off-panel) Then I suppose I should call you 'Doubledealer' from now on.

DEALER You know, that ain't half bad. I kinda like it.

PANEL 3:

The newly-christened DOUBLEDEALER lifts the rock high above his head, ready to smite Devcon for good.

DOUBLEDEALER Anyway, sorry, pal. But, business is business, right?

PANEL 4:

CLOSE ON Doubledealer as he turns to look off-panel, distracted by Abominus's ROAR.

ABOMINUS (off-panel) Raaaaaargh!

DOUBLEDEALER

Huh?

PANEL 5:

FROM BEHIND DOUBLEDEALER - He looks up to see Abominus approaching him.

ABOMINUS You! Give me more Energon!

DOUBLEDEALER

Uh-oh.

PAGE FIFTEEN:

PANEL 1:

Doubledealer TRANSFORMS to his mobile-missile-launcher-mode and SPEEDS away from Abominus.

DOUBLEDEALER (CONT'D) On second thought, maybe this deal wasn't so great after all.

PANEL 2:

Doubledealer escapes into the distance, leaving Devcon alone with Abominus.

DEVCON This day just keeps getting worse.

PANEL 3:

Devcon TRANSFORMS to spacecraft-mode to dodge yet another STOMP made by the foot of Abominus.

DEVCON (CONT'D) Time to get out of here!

PANEL 4:

HIGH ANGLE, LOOKING DOWN - Devcon ZOOMS into the sky, causing Abominus to look up with ANGER.

Devcon has easily avoided the OUTSTRETCHED FINGERS of the Decepticon leviathan.

ABOMINUS Come back here!

DEVCON Not today! Enjoy being stranded here on this planet, Decepticon!

PANEL 5:

Abominus LAUNCHES himself off the ground, flying after Devcon.

ABOMINUS

NO!

PAGE SIXTEEN:

PANEL 1:

Devcon continues to ascend into the sky, now pursued by a flying Abominus.

DEVCON Ugh, of course he can fly. Lousy Decepticon engineering.

ABOMINUS Come back here!

PANEL 2:

Devcon BANKS LEFT to avoid Abominus's RIGHT HAND.

DEVCON

Whoa!

PANEL 3:

Devcon LOOPS BACK, UP-AND-OVER Abominus with a DAREDEVIL-TYPE FLYING MANEUVER.

DEVCON (CONT'D) Let's see how aerodynamic you are, big guy!

PANEL 4:

Devcon SHOOTS STRAIGHT UP into the heavens, leaving Abominus below.

DEVCON (CONT'D) In fact, let's see if you can break the stratosphere!

ABOMINUS No! Running... out of... Energon!

PAGE SEVENTEEN:

PANEL 1:

Devcon flies even higher into the sky, still pursued by Abominus.

DEVCON He's right. He doesn't have much Energon left. Got to outlast him!

PANEL 2:

Abominus CLOSES IN on Devcon.

DEVCON (CONT'D)

C'mon!

PANEL 3:

Devcon is SEIZED by the CLAMP-LIKE GRIP of Abominus's LEFT HAND.

ABOMINUS

Got you!

DEVCON

Ugh! No!

PANEL 4:

CLOSE ON the optic visor of Abominus as its power begins to FADE.

ABOMINUS Uhh? Oh, no... losing... power!

PANEL 5:

Abominus's hand OPENS, allowing Devcon to fly free of its grip.

DEVCON

Ha-Ha! Yes!

PAGE EIGHTEEN:

PANEL 1:

Devcon continues to fly free of Abominus, as Abominus begins to FALL.

ABOMINUS No... running... low on...

PANEL 2:

SPLASH PANEL, BIRD'S EYE VIEW - With his optic visor now completely BLANKED OUT, Abominus PLUMMETS towards the ground.

ABOMINUS (CONT'D) ... Energon ...

PANEL 3:

WIDE SHOT - Abominus falls all the way from the highest point in the sky to CRASH into the surface of the planet.

NOTE: A massive 'THOOM' sound effect should fill the panel.

PAGE NINETEEN:

PANEL 1:

Devcon descends from the sky, TRANSFORMING back into robotmode to land on his feet beside the now-inert Abominus.

DEVCON That was close.

PANEL 2:

Devcon looks over the lifeless body of Abominus.

DEVCON (CONT'D) What a bust this mission has been. The Constructor Squad is squished beyond salvage, and there's no way I can transport this big guy offworld.

PANEL 3:

Devcon turns, distracted by something off-panel.

DEVCON (CONT'D)

Huh?

PANEL 4:

FROM BEHIND DEVCON - He watches as Doubledealer's starcruiser ZOOMS off into the sky over the HORIZON.

DEVCON (CONT'D) Hmmmm. Not to mention, I also lost a friend.

PAGE TWENTY:

PANEL 1:

HIGH ANGLE - Doubledealer's starcruiser ascends into the UPPER ATMOSPHERE.

DEVCON (CONT'D) (captioned) You always were out for number one.

PANEL 2:

Devcon TRANSFORMS to spacecraft-mode, LAUNCHING into the air.

DEVCON (CONT'D) But, don't worry, 'Doubledealer'. We'll meet again.

PANEL 3:

EXT. SPACE.

SPLASH PANEL - Devcon's spacecraft-mode leaves the planet behind, heading into the distance of DEEP SPACE.

DEVCON I'm coming for you.

THE END

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We want to thank each and every one of you who took the time to read our script. If you liked what you read here and would like to see more stories in the Transformers G1 cartoon universe, Greig and I would love to keep writing. You could help by contacting SkyBound Entertainment by E-Mail (info@skybound.com) or on Twitter (@SkyBound), and let them know you want to see Transformers: REANIMATED written by Yoshi and Greig Tansley as an ongoing comic book series. Thank You All!